TEAM ENTRY: **See *'TEAM FORMATION' in General Guidelines'*.** Notification of a schools intent to participate, and the number of teams participating, must be in the CYO office on or before the roster due deadline (see agenda).   Teams will be put in a pool and names drawn to form two conferences (Angels & Saints). If there are two teams at the same grade level, they are to be divided equally, based on equal talent. Teams are not to be 'stacked'**.**

TEAM REQUIREMENTS: **A minimum of 11 players, with no maximum requirements**, may be on a roster. **If a team has 22 or more players we ask you to make them into (2) teams.** Teams are allowed either one (1) head coach, and two (2) assistant coaches or one (1) head coach, one (1) assistant coach and one (1) scorekeeper, for a maximum of three (3) bench personnel on the roster or on the team bench during any match. All players listed on the roster, and coaches with proper identification (sports pass), will be admitted to the games at no charge.

Once the season has started, no additions should be made to a roster unless a student moves to the area during the current sports season and there is room on the roster without making cuts from the current players. The principal or Athletic Director of the school involved must clear any exceptions through the CYO Executive Director.

MANDATORY PLAYING RULE: **(5th/6th & 7th /8th) After (10) ten minutes of play in both halves, a time out will be called and both teams must substitute up to (8) eight new players. If a team has less than (8) eight new players, they must substitute as many new players as they have on the bench.**

Penalty for not following 'Mandatory Playing Rule': Penalty kick for each infraction (one kick for each player that did not play or did not play minimum amount of time).

MAXIMUM NUMBER OF PLAYERS ON THE FIELD:
A team shall not be allowed more than eight (8) players on the field at one time, 7 field players and one goalkeeper. A game may continue with less then 8, only after the game has officially started with 8 players.

The minimum number of players to start a game (eight (8) in soccer). A team moving up a player(s) must select that player(s) from a team *at least* one grade level below the level they are playing (ex: a seventh grade team could move a player up from a sixth grade team). **Moved players can only play one game each day and can only be moved up for a maximum of 2 games.**

NOTE: Players shall not be moved or added to a team during the end of season tournament. **Should you have any questions contact the CYO office.**

SUBSTITUTION: **After (10) ten minutes of play in both halves, a time out will be called and both teams must substitute up to (8) eight new players. If a team has less than (8) eight new players, they must substitute as many new players as they have on the bench.**

TIME OF GAMES: **All games shall consist of two (2) 30 minute halves with a half time of five (5) minutes.**

LINE UPS: **All names and jersey numbers of those listed on the original roster that is on file at the CYO office are to be listed on the line-up sheet. Those boys/girls who are not playing at all, are to have the reason for why they are not playing written next to their name (ineligible, late, discipline, etc.) Failure to do so will result in a penalty kick for the opposing team.**

UNIFORMS: **Refer to NFHS guidelines. If two teams have identical colors, the home team (second team listed on schedule) will wear white T-shirts (numbers will not be required). Safety goggles must be worn in place of glasses. If Under Armour is worn, it must match the color of the uniform, if any part of it is showing. No casts of any sort will be permitted. Jewelry is not permitted except medical bracelets and religious medals, which must be taped down.**

TEAM CAPTAINS:
All teams must designate a captain for each game.

CONFERENCE PLAY: The season runs August through October. Schedules will be available as soon as all rosters and field/gym dates are in. Rosters must be in the CYO office by the specified deadline (see agenda).
There are no tie breakers during the regular season.
In the case of a tie for tournament seeding, placement for the tournament will be determined by a coin toss. The number of games for tournament play will be based on the number of teams entered in the conference.

TOURNAMENT SCORING: WIN: 2 points TIE: 1 point LOSS: 0 points

SIDELINE (OUT OF BOUNDS): Volunteers (not assistant coaches) from the opposing teams shall be limited to indicating whether a ball is in or out. They will not be responsible for offside calls, infractions or any calls.

OFFICIALS: The Field Supervisor will interpret CYO rules only. All other rules concerning the match, including fouls and misconduct will be governed by the NFHS rules. The referee will have the final decision concerning all activity on the field **as long as the decision does not violate CYO guidelines**.

NO OFFICIAL PRESENT: If any soccer official fails to show up for a scheduled game, the Field Supervisor can, after fifteen (15) minutes, sign the line-up card and authorize volunteers to officiate the game and it will count in the standings. Post-game complaints will not be accepted.

OFFSIDE: offside is called at the referee's discretion.

SLIDE TACKLING: Slide tackling is not allowed in the 5th and 6th grade soccer division. 1st offense is a team warning; 2nd offense is a penalty kick.

BALL SIZE: 5th/6th -Size 4. 7th/8th –Size 5.

TOURNAMENT PLAY: Teams shall furnish the officials with a CYO endorsed roster for all tournament games. These rosters shall include player's names and jersey numbers.

TIE GAME DURING TOURNAMENT PLAY: Players who are on the field at the completion of the game can participate in the tiebreaker. After a brief time out, **teams will play ten (10) minute sudden death overtime. If still tied after the overtime, then both teams will be given five (5) shots (alternating) on goal. Each shot will be by a different player. If the game is still tied, each team will get one (1) shot at a time (by different player) until one team scores and the other team does not score.**

INCOMPLETE/CANCELLED GAMES: Weather conditions and safety of the players will be cause for cancellation of a game **with the following guidelines**:

- ❑ If a game has started, a minimum of the first half has been completed and the remainder of the game is cancelled due to weather, the game will be considered complete.
- ❑ If the game has started and the first half has not been completed when the game is cancelled, the game shall be considered incomplete and rescheduled in its entirety, **if possible**.
- ❑ Games cancelled or incomplete due to inclement weather shall be rescheduled at the discretion of the CYO Executive Director.

YELLOW/RED CARDS: The referee will have the final decision concerning warnings/cards. **Any coach, assistant coach, stats-keeper or player issued a yellow card in soccer will be assessed a two (2) game suspension. Any coach, assistant coach, stats-keeper or player issued a red card, will be banned from participating for the rest of the sports season. If the card is issued during the last game of the season, the suspension will be enforced for the following sports season. Dissent of any type toward the referee will NOT be tolerated.**

AWARDS: Individual medals will be awarded to the first and second place teams in the conference and in the Diocesan Tournament. In the case of a tie in conference play, there will be co-champs and medals will be awarded to reflect this.

Two teams from the same school competing at the same grade level for the CYO Championship will be considered Co-Champions. There will not be a final game in this instance. In this instance, schools may choose to come to the finals to receive their awards or have their awards picked up at the CYO office for presentation at another time by their school Athletic Director.